



Child's Name:

Birthdate:

Today's Date:

Gender:

Male

Female

The MacArthur-Bates Communicative Development Inventory Words and Gestures

For children between 8 and 18 months of age

Part I Early Words

A. First Signs of Understanding		
Before children begin to speak, they show signs of understanding language by responding to familiar words and phrases. Below are some common examples. Does your child do any of these?		
	Yes	No
1. Respond when name is called. (e.g. by turning and looking at source)		
2. Respond to "no no" (by stopping what he/she is doing, at least for a moment).		
3. React to "there's mommy/daddy" by looking around for them.		

B. Phrases (28)		
In the list below, please mark the phrases that your child seems to understand.		
understands	understands	understands
Are you hungry?	Don't touch. <input type="radio"/>	Open your mouth. <input type="radio"/>
Are you tired/sleepy? <input type="radio"/>	Get up. <input type="radio"/>	Sit down. <input type="radio"/>
Be careful. <input type="radio"/>	Give it to mommy. <input type="radio"/>	Spit it out. <input type="radio"/>
Be quiet. <input type="radio"/>	Give me a hug. <input type="radio"/>	Stop it. <input type="radio"/>
Clap your hands. <input type="radio"/>	Give me a kiss. <input type="radio"/>	Time to go night night. <input type="radio"/>
Change diaper. <input type="radio"/>	Go get _____. <input type="radio"/>	Throw the ball. <input type="radio"/>
Come here/come on. <input type="radio"/>	Good girl/boy. <input type="radio"/>	This little piggy. <input type="radio"/>
Daddy's/mommy's home. <input type="radio"/>	Hold still. <input type="radio"/>	Want to go for a ride? <input type="radio"/>
Do you want more? <input type="radio"/>	Let's go bye bye. <input type="radio"/>	
Don't do that. <input type="radio"/>	Look/look here. <input type="radio"/>	

C. Starting to Talk			
	Never	Sometimes	Often
1. Some children like to “parrot” or imitate things that they’ve just heard (including new words that they are just learning, and/or parts of sentences, for example, repeating “work now” after mother says “Mommy’s going to work now.”) How often does your child imitate words?			
2. Some children like to go around naming or labeling things as though proud of knowing the names and wanting to show this. How often does your child do this?			

D. Vocabulary Checklist
The following is a list of typical words in young children’s vocabularies. For words your child understands but does not yet say, place a mark in the first column (understands). For words that your child not only understands but also says, place a mark in the second column (says). If your child uses a different pronunciation of a word (for example, “raffe” for “giraffe” or “sketti” for “spaghetti”) mark the word anyway. For words that your child not only understands but also signs, place a mark in the third column (signs). Remember, this is a “catalogue” of words that are used by many different children. Don’t worry if your child knows only a few right now.

1. Sound Effects and Animal Sounds (12)											
understands	says	signs	understands	says	signs	understands	says	signs			
baa baa	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	meow	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	uh oh	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
choo choo	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	moo	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	vroom	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
cockadoodledoo	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	ouch	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	woof woof	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
grr	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	quack quack	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	yum yum	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

2. Animal Names (Real or Toy) (36)											
understands	says	signs	understands	says	signs	understands	says	signs			
animal	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	donkey	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	mouse	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
bear	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	duck	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	owl	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
bee	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	elephant	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	penguin	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
bird	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	fish	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	pig	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
bug	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	frog	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	pony	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
bunny	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	giraffe	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	puppy	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
butterfly	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	goose	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	sheep	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
cat	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	horse	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	squirrel	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
chicken	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	kitty	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	teddy bear	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
cow	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	lamb	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	tiger	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
deer	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	lion	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	turkey	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
dog	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	monkey	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	turtle	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

3. Vehicles (Real or Toy) (9)											
understands says signs			understands says signs			understands says signs					
airplane	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	car	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	stroller	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
bicycle	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	firetruck	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	train	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
bus	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	motorcycle	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	truck	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

4. Toys (8)											
understands says signs			understands says signs			understands says signs					
ball	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	book	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	pen	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
balloon	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	bubbles	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	toy	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
block	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	doll	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>				

5. Food and Drink (30)											
understands says signs			understands says signs			understands says signs					
apple	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	chicken	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	meat	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
banana	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	coffee	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	milk	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
bread	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	cookie	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	noodles	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
butter	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	cracker	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	orange	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
cake	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	drink	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	peas	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
candy	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	egg	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	pizza	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
carrots	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	fish	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	raisin	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
cereal/granola	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	food	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	spaghetti	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
cheerios	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	ice cream	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	toast	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
cheese	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	juice	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	water	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

6. Clothing (19)											
understands	says	signs	understands	says	signs	understands	says	signs			
beads	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	hat	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	shoe	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
bib	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	jacket	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	shorts	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
boots	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	jeans	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	sock	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
button	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	necklace	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	sweater	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
coat	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	pajamas	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	zipper	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
diaper	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	pants	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>				
dress	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	shirt	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>				

7. Body Parts (20)											
understands says signs			understands says signs			understands says signs					
arm	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	finger	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	nose	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
belly button	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	hair	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	owie/boo boo	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
cheek	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	hand	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	tooth	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
ear	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	head	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	toe	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
eye	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	knee	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	tongue	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
face	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	leg	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	tummy	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
foot	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	mouth	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>				

8. Furniture and Rooms (24)											
understands says signs				understands says signs				understands says signs			
bathroom	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	drawer	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	refrigerator	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
bathtub	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	garage	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	rocking chair	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
bed	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	high chair	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	sink	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
bedroom	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	kitchen	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	stairs	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
chair	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	living room	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	stove	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
couch	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	oven	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	table	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
crib	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	play pen	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	TV	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
door	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	potty	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	window	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

9. Small Household Items (36)											
understands says signs			understands says signs			understands says signs					
blanket	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	glasses	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	plate	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
bottle	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	hammer	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	purse	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
bowl	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	keys	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	radio	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
box	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	lamp	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	scissors	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
broom	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	light	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	soap	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
brush	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	medicine	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	spoon	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
clock	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	money	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	phone/cellphone	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
comb	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	paper	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	toothbrush	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
cup	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	penny/nickel/dime/quarter	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	towel	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
dish	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	picture	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	trash	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
fork	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	pillow	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	vacuum	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
glass	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	plant	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	watch	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

10. Outside Things and Places to Go (27)											
understands says signs			understands says signs			understands says signs					
backyard	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	park	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	snow	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
beach	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	party	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	star	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
church*	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	pool	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	store	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
flower	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	rain	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	sun	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
garden	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	rock	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	swing	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
home	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	school	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	tree	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
house	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	shovel	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	water	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
moon	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	sky	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	work	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
outside	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	slide	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	zoo	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

* or word used in your family

11. People (20)											
understands says signs			understands says signs			understands says signs					
aunt*	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	daddy*	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	child's own name	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
baby	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	girl	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	people	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
babysitter	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	grandma*	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	person	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
babysitter's name	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	grandpa*	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	sister*	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
boy	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	lady	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	teacher	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
brother*	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	man	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	uncle*	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
child	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	mommy*	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>				

* or word used in your family

12. Games and Routines (19)											
understands says signs			understands says signs			understands says signs					
bath	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	lunch	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	shh/shush/hush	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
breakfast	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	nap	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	thank you	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
bye or bye bye	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	night night	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	wait	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
dinner	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	no	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	wanna/want to	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
don't	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	patty cake	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	yes	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
hello	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	peekaboo	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>				
hi	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	please	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>				

13. Action Words (55)														
understands			says	signs	understands			says	signs	understands			says	signs
bite	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	help	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	show	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>			
blow	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	hit	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	sing	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>			
break	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	hug	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	sleep	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>			
bring	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	hurry	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	smile	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>			
bump	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	jump	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	splash	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>			
clean	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	kick	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	stop	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>			
close	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	kiss	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	swim	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>			
cry	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	look	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	swing	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>			
dance	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	love	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	take	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>			
draw	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	open	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	throw	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>			
drink	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	play	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	tickle	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>			
drive	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	pull	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	touch	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>			
eat	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	push	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	watch	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>			
fall	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	put	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	walk	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>			
feed	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	read	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	wash	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>			
finish	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	ride	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	wipe	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>			
get	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	run	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	write	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>			
give	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	say	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>							
go	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	see	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>							

14. Words About Time (8)											
understands says signs			understands says signs			understands says signs					
day	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	night	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	tomorrow	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
later	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	now	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	tonight	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
morning	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	today	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>				

15. Descriptive Words (37)														
understands			says	signs	understands			says	signs	understands			says	signs
all gone	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	empty	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	old	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>			
asleep	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	fast	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	pretty	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>			
bad	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	fine	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	red	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>			
big	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	gentle	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	scared	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>			
blue	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	good	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	sick	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>			
broken	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	happy	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	sleepy	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>			
careful	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	hard	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	soft	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>			
clean	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	hot	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	thirsty	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>			
cold	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	hungry	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	tired	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>			
cute	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	hurt	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	wet	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>			
dark	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	little	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	yucky	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>			
dirty	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	naughty	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>							
dry	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	nice	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>							

16. Pronouns (11)											
understands says signs			understands says signs			understands says signs					
her	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	me	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	this	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
his	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	mine	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	you	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
I	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	my	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	your	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
it	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	that	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>				

17. Question Words (6)											
understands says signs			understands says signs			understands says signs					
how	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	when	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	who	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
what	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	where	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	why	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

18. Prepositions and Location (11)											
understands says signs			understands says signs			understands says signs					
away	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	inside	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	there	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
back	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	off	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	under	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
down	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	on	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	up	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
in	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	out	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>				

19. Quantifiers (8)											
understands says signs				understands says signs				understands says signs			
all	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	none	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	same	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
another	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	not	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	some	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
more	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	other	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>				

Part II Actions and Gestures

A. First Communicative Gestures			
When infants are first learning to communicate, they often use gestures to make their wishes known. For each item below, mark the line that describes your child's actions right now.			
	Not Yet	Sometimes	Often
1. Extends arm to show you something he/she is holding.			
2. Reaches out and gives you a toy or some object that he/she is holding.			
3. Points (with arm and index finger extended) at some interesting object or event.			
4. Waves bye-bye on his/her own when someone leaves.			
5. Extends his/her arm upward to signal a wish to be picked up.			
6. Shakes head "no".			
7. Nods head "yes".			
8. Gestures "hush" by placing finger to lips.			
9. Requests something by extending arm and opening and closing hand.			
10. Blows kisses from a distance.			
11. Smacks lips in a "yum yum" gesture to indicate that something tastes good.			
12. Shrugs to indicate "all gone" or "where'd it go".			

B. Games and Routines.	
Does your child do any of the following?	
	No Yes
1. Play peekaboo.	
2. Play patty cake.	
3. Play "so big".	
4. Play chasing games.	
5. Sing.	
6. Dance.	

C. Actions with Objects		
Does your child do or <u>try to do</u> any of the following?		
	No	Yes
1. Eat with a spoon or fork.	<input type="radio"/>	<input type="radio"/>
2. Drink from a cup containing liquid.	<input type="radio"/>	<input type="radio"/>
3. Comb or brush own hair.	<input type="radio"/>	<input type="radio"/>
4. Brush teeth.	<input type="radio"/>	<input type="radio"/>
5. Wipe face or hands with a towel or cloth.	<input type="radio"/>	<input type="radio"/>
6. Put on hat.	<input type="radio"/>	<input type="radio"/>
7. Put on a shoe or sock.	<input type="radio"/>	<input type="radio"/>
8. Put on a necklace, bracelet, or watch.	<input type="radio"/>	<input type="radio"/>
9. Lay head on hands and squeeze eyes shut as if sleeping.	<input type="radio"/>	<input type="radio"/>
10. Blow to indicate something is hot.	<input type="radio"/>	<input type="radio"/>
11. Hold plane and make it "fly".	<input type="radio"/>	<input type="radio"/>
12. Put telephone to ear.	<input type="radio"/>	<input type="radio"/>
13. Sniff flowers.	<input type="radio"/>	<input type="radio"/>
14. Push toy car or truck.	<input type="radio"/>	<input type="radio"/>
15. Throw a ball.	<input type="radio"/>	<input type="radio"/>
16. Pour pretend liquid from one container to another.	<input type="radio"/>	<input type="radio"/>
17. Stir pretend liquid in a cup or pan with a spoon.	<input type="radio"/>	<input type="radio"/>

D. Pretending to be a Parent		
Here are some things that young children sometimes do with stuffed animals or dolls. Please mark the actions that you have seen your child do.		
	No	Yes
1. Put to bed.	<input type="radio"/>	<input type="radio"/>
2. Cover with blanket.	<input type="radio"/>	<input type="radio"/>
3. Feed with bottle.	<input type="radio"/>	<input type="radio"/>
4. Feed with spoon.	<input type="radio"/>	<input type="radio"/>
5. Brush/comb its hair.	<input type="radio"/>	<input type="radio"/>
6. Pat or burp it.	<input type="radio"/>	<input type="radio"/>
7. Push in stroller/buggy.	<input type="radio"/>	<input type="radio"/>
8. Rock it.	<input type="radio"/>	<input type="radio"/>
9. Kiss or hug it.	<input type="radio"/>	<input type="radio"/>
10. Try to put a shoe, sock, or hat on it.	<input type="radio"/>	<input type="radio"/>
11. Wipe its face or hands.	<input type="radio"/>	<input type="radio"/>
12. Talk to it.	<input type="radio"/>	<input type="radio"/>
13. Try to put a diaper on it.	<input type="radio"/>	<input type="radio"/>

E. Imitating Other Adult Actions (Using real or toy implements)		
Does your child do or <u>try to do</u> any of the following?	No	Yes
1. Sweep with broom or mop.	<input type="radio"/>	<input type="radio"/>
2. Put key in door or lock.	<input type="radio"/>	<input type="radio"/>
3. Pound with hammer or mallet.	<input type="radio"/>	<input type="radio"/>
4. Attempt to use saw.	<input type="radio"/>	<input type="radio"/>
5. "Type" at a computer or other keyboard.	<input type="radio"/>	<input type="radio"/>
6. "Read" (opens book, turns page).	<input type="radio"/>	<input type="radio"/>
7. Vacuum.	<input type="radio"/>	<input type="radio"/>
8. Water plants.	<input type="radio"/>	<input type="radio"/>
9. Play musical instrument (e.g., piano, trumpet).	<input type="radio"/>	<input type="radio"/>
10. "Drive" car by turning steering wheel.	<input type="radio"/>	<input type="radio"/>
11. Wash dishes.	<input type="radio"/>	<input type="radio"/>
12. Clean with cloth or duster.	<input type="radio"/>	<input type="radio"/>
13. Write with a pen, pencil, or marker.	<input type="radio"/>	<input type="radio"/>
14. Dig with a shovel.	<input type="radio"/>	<input type="radio"/>
15. Put on glasses.	<input type="radio"/>	<input type="radio"/>