Book Title: Amelia Bedelia's Family Album

Author: Peggy Parish Grade Level: 4-6

Brief Plot Synopsis: Mr. and Mrs. Roger's tell Amelia Bedelia to invite her family over for a party.

Amelia Bedelia shows Mr. and Mrs. Rogers her family album and tells them all about her family

and their jobs.

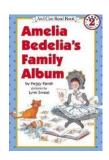


Photo Album or picture of family Amelia shows Mr. and Mrs. Rogers Academic/Communication: Teacher can use this opportunity to have the student make their own family album. This may be done with pictures or textures that represent each of their family members. Students can write/talk about their family members. Student can reach for/feel the phone, pressing the buttons and noting it's attributes. To represent Amelia's Dad's job as a telephone operator To represent Amelia Bedelia's Motor: Student can view pictures of their family members in their own photo album Motor: Student can reach for/feel the phone, pressing the buttons and noting it's attributes. Academic/Communication: verbally or using a "yes" and "no" bin if student is non-verbal, student can place it in the yes or no bin or discuss what they think the job is, what the job entails, etc. Academic/Communication: verbally or using a "yes" and "no" bin if student can reach for/feel the bread, noting it's attributes. Slice of bread To represent Amelia Bedelia's Mom's job as a baker. Academic/Communication: verbally or using a "yes" and "no" bin if student is non-verbal, student can indicate whether the object represents a real job. Student can place it in the yes or no bin or discuss what they think the job is, what the yes or no bin or discuss what they think the job is, what the job entails, etc. Motor: Student can reach for/feel the game piece, noting it's attributes. Motor: Student can reach for/feel the game piece, noting it's attributes. Motor: Student can reach for/feel the game piece, noting it's attributes.	Object to Be Used	What part/page of the story does	What are possible learning objectives?
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it in the yes or no bin or discuss what they think the job is,			
what the job entails, etc. (Example: Amelia said her uncle			
hunts games. Do you think that is a real job?).			

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Object to Be Used	What part/page of the story does	What are possible learning objectives?
	it apply to?	Visual skills, auditory skills, motor skills, communication
		skills, academic skills
Small cardboard box	To represent Amelia's cousin who	Motor: Student can reach for/feel the cardboard box.
	is a boxer.	
		Academic/Communication: verbally or using a "yes" and
		"no" bin if student is non-verbal, student can indicate
		whether the object represents a real job. Student can place
		it in the yes or no bin or discuss what they think the job is,
		what the job entails, etc.
Checkbook	To represent Amelia's cousin who	Motor: Student can reach for/feel the checkbook.
	balances checkbooks on her hands	
		Academic/Communication: verbally or using a "yes" and
		"no" bin if student is non-verbal, student can indicate
		whether the object represents a real job. Student can place
		it in the yes or no bin or discuss what they think the job is,
		what the job entails, etc.
Trach hag	To represent Amelia's uncle who	
Trash bag	To represent Amelia's uncle who collects trash.	Motor: student can reach for/feel the trash bag, crinkling it
	collects trash.	and noting it's attributes.
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		Academic/Communication: verbally or using a "yes" and
		"no" bin if student is non-verbal, student can indicate
		whether the object represents a real job. Student can place
		it in the yes or no bin or discuss what they think the job is,
		what the job entails, etc.
		Auditory: Student can listen to the crinkling of the trash bag

Disclaimer

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